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TECHNOLOGY ACCEPTANCE MODEL (TAM) FACTORS AND SOCIAL FACTORS ANALYSIS THROUGH ATTITUDE TOWARDS TO USE ON INTENTION TO PURCHASE OF KISAH KITA NGOPI ONLINE CAFÉ

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Abstract

Covid-19 pandemic situation has forced entrepreneurs to switch to online sales, including Kisah Kita Ngopi (KKN) Café. It is important for online media managers to know the factors that affect customer's Intention To Purchase when online, such as the TAM Factors (Perceived Usefulness, Perceived Ease of Use) and Social Factors (Social Influence, Peer Influence) as well as Attitude towards to use in using online applications. This research is a quantitative research using SEM data analysis method assisted by Partial Least Square (PLS) software. Data collection is carried out by distributing questionnaires in the form of google forms to people in the city of Sidoarjo and the city of Surabaya who has made online purchases at the KKN Café.

In this study, random sampling technique is used and obtained 85 respondents. The results of this study indicate that (1) Perceived Usefulness affects Attitude towards mobile appuse, (2) Perceived Ease of Use affects Attitude towards mobile appuse, (3) Social Influence does not affect Attitude towards mobile appuse, (4) Peer Influence affects Attitude towards mobile appuse, (5) Attitude towards mobile appuse does not affect Intention To Purchase, (6) Perceived Usefulness does not affect Intention To Purchase, (7) Perceived Ease of Use does not affect Intention To Purchase, (8) Social Influence does not affect Intention To Purchase, and (9) Peer Influence does not affect Intention To Purchase. Therefore, based on the results of this study, it can be concluded that the TAM Factors scores are higher than those related to Social Factors, with regards to Attitude towards to use.

Keywords: Perceived Usefulness, Perceived Ease of Use, Social Influence, Peer Influence, Attitude towards to use, Intention To Purchase, Technology Acceptance Models (TAM), Social Factors.

Introduction

In January 2020, of the total 7.75 billion population, 4.54 billion used the internet and 5.19 billion used smartphones. People use the internet because the idea of internet itself is to make things easier and has become basic human need. Of the more than 200 countries in the world, in Iceland, Kuwait, Qatar, United Arab Emirates and Bahrain, the penetration rate of internet usage reaches 99%, which means that almost all citizens can easily access the internet (Ramadhan, 2020). During the COVID-19 pandemic, including Indonesia, there was a change in the pattern of internet usage behavior. The Indonesian Internet Service Providers Association (APJII) conducted a survey on the penetration and behavior of internet users in Indonesia from 2019 to the second quarter of 2020. The results of this survey show that there is a change in the pattern of internet users' usage in Indonesia, namely the devices used, whereby 95.4% of the internet users used smartphone to connect to the internet. The APJII survey results also show that

most respondents use smartphones for eight hours and over. Internet users in Indonesia, especially in Java island with 56.4%, and the Sulawesi island with 7% (Damar, 2020). In adapting to new technologies, Technology acceptance model (TAM) is implemented in order to predict customer interest and greater validity. TAM is one of the most successful models in examining Technology acceptance and adaptation in customer behavior regarding technology. TAM also provides a perception of acceptance of technology, which if the context of this research is the use of smartphones. In the use of smartphones, benefits (Perceived usefulness) and ease (Perceived ease of use) in using smartphones are taken as the factors for user perception and user behavior, and as a benchmark in smartphone acceptance. The usefulness and convenience perceived by users can contribute toward attitudes and behavioral intentions toward a new technology. Research results from (Vahdat et al., 2020) showed that PU does not have significant impact towards attitude towards mobile apps. However, PEOU, SI, PI and Intention to purchase show positive effect towards attitude. Moderation analysis also shows that age factor is the factor that has mediately effect in the impact of PU towards attitude towards to use.

Kisah Kita Ngopi Cafe is a cafe located on Jalan DPR III Pagewojo Sidoarjo, founded in early 2019 and started operating in September 2019. This concept offered in Kisah Kita Ngopi cafe is to build social identity and to simultaneously encourage joint activities with various communities (special factor). Café KKN must also do business changes to anticipate the change in customers' purchasing behavior during the Covid19 pandemic, which is switching to online purchases, by providing online sales through various media. Thus, the formulation of the problems proposed based on the discussion that has been carried out above are: 1). Does Perceived Usefulness affect Intention To Purchase in KKN Café online sales? 2 Does Perceived Ease Of Use affect Intention To Purchase at KKN Café online sales? 3) Does Social Influence affect Intention To Purchase in KKN Café online sales? 4) Does Peer Influence affect Intention To Purchase in KKN Café online sales? 5) Does Attitude affect Intention To Purchase in KKN Café online sales? 6) Does Perceived Usefulness affect Intention To Purchase with Attitude as moderator in KKN Café online sales? 7) Does Perceived Ease Of Ut affect Intention To Purchase with Attitude as mediator in KKN Café online sales? 8) Does Social Influence affect Intention To Purchase with Attitude as mediator in KKN Café online sales? 9) Does Peer Influence affect Intention To Purchase with Attitude mediator in KKN Café online sales?

Literature Review Grand Theory

This research is based on Theory Planned Behaviour (TPB) (Ajzen, 1991) that discusses the limit of the real model in handling behaviour whereby people have incomplete control and desire. Majority of the behaviour is not completely under control, behavioural control felt is a result of the control belief that underlies and relates to resources, opportunity, past experience, and information about others' experiences. Attitude, subjective norm, and behavioral control especially toward behavioural intention.

Intention to purchase

Intention to purchase is the measure of an individual's intention to act with certain behaviour in making decision to purchase a product or service. Intention to purchase is defined as an individual's willingness to purchase a good or service (Doan, 2020). In order to measure intention to purchase variable, three indicators are needed (Putrevu & Lord, 1994), which are: (1) interest to acquire the product, (2) considering to make a purchase, (3) interest to try.

Attitude

Individuals' intentions to carry out activities in the context of mobile apps are determined by their attitudes towards applications in general (Carter & Yeo, 2016). To measure Attitude towards mobile apps variable, five indicators are needed (Chen Ying et al., 2015), namely: (1) The attitude of acceptance of a technology, (2) Feeling the benefits of a technology, (3) Feeling the value of a technology, (4) A love for technology, (5) A pleasant experience using technology.

Perceived Usefulness

The actual factors that influence people in using technology are extrinsic motivation and intrinsic motivation (Teo, et al., (1999)). Perceived Usefulness variable can be measured using four indicators (Kucukusta et al., 2015), which are: (1) Easy, (2) Usefulness, (3) Fast, (4) Efficient.

Perceived ease of use

Perceived ease of use refers to the extent to which people believe that technology is easy to use (Veríssimo, 2016) and can also be seen as a relative advantage perceived by the user so that it is a sidered a construction or a relative advantage that can be said as better than its predecessor (Muñoz-Leiva et al., 2017). Perceived ease of use variable can be measured using four indicators (Kucukusta et al., 2015), which are: (1) Easy to learn, (2) Less requirement of mental effort, (3) Being simple, (4) Easy to follow instructions.

Social Influence

Social Influence is the measure of how strong human social interaction is. Social influences can arise either when individuals are being persuaded to get involved because of pressure from friends and family, or when they want to impress others (Shaw & Sergueeva, 2019). Social influence variable can be measured using six indicators (Wang & Lin, 2011), which are: (1) Substantial influence on seller, (2) Substantial influence on buyer, (3) Social Influence Effect, (4) People with the same interest influence, (5) Someone important influence, (6) Positive social feedback.

Peer Influence

A peer group includes a group of people who interact with each other on a regular basis [1] poku, 2012). Peer-to-peer interactions in an environment have the greatest reference power influence on fellows' compliance (Walumbwa et al., 2017). Peer influence variable can be measured using six indicators (Khare & Pandey, 2017), which are: (1) Peers give information,

- (2) Peers discuss information, (3) Peers recommendation, (4) Peers do something consistently,
- (5) Peers share experience, (6) Peers share knowledge.

Research Methodology

Analysis Model

Figure 2 explains to analysis model in this study with first independent variable, namely TAM factors, consisting of Perceived usefulness (X1) and Perceived ease of use (X2). The second independent variable is Social factors, which consist of Social influence (X3) and Peer influence (X4). The two independent variables affect the dependent variable. The first dependent variable is Attitude towards use (Y1), which is a mediator in this study, and the second dependent variable is Intention to purchase (Y2).

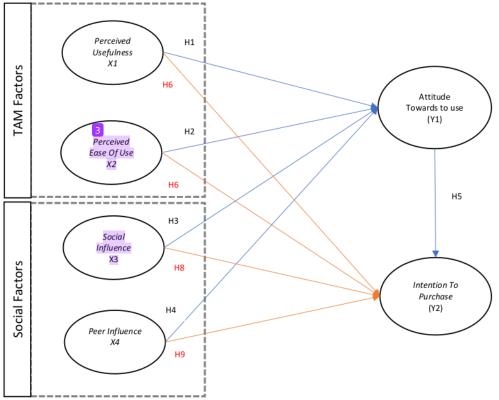


Figure 1 Research Analysis Model Source; Author's Processing, 2021

The population in this study are people who live in the cities of Surabaya and Sidoarjo who have shopped online at KKN Café. The sample is part of the total of population with certain characteristics consisting of several selected members. There is a sampling technique used for sample selection to determine the research sample (Triyono, 2018). Sampling technique used in this study is non-probability sampling by purposive sampling method. The samples in this research are people who have lived in Surabaya and Sidoarjo. These people are those that have shopped online through GoFood, Grab, Shopee and aged 15 and above. The number of samples was set as many as 85 respondents. The number of samples is based on an unknown population or infinite population so Davis & Coenza (1993) formula is used as follows:

$$n = \frac{z^2 pq}{\beta^2} = \frac{1,96^2(0,5 \times 0,5)}{(0,05)^2} = 385 \text{ responden}$$

This study used a primary data measurement scale, which is an interval scale. There are seven interval scale indicators; responses with scale of 1 indicate strongly disagree to 7 indicate strongly agree.

This study used Partial Least Square (PLS) quantitative analysis approach.

Measurement Model (Outer Model).

Validity Test

Validity test shows the degree of acceptance of research results by the community with certain criteria. In this study, internal validity and external validity is used.

Reliability Test

Reliability test ensures the extent of error or no bias and ensures the measurement is consistent for various items of the instrument.

Structural Model (Inner Model)

Structural model conducts evaluation using R² in for dependent construct, for the significance test between constructs in structural model, there are coefficient path values or t-values for each path (Abdillah & Jogiyanto, 2015).

1. RuSquare (R²)

To measure the level of variation in the change in independent variable on the dependent variable, R^2 value is used. The higher the R^2 means the better the prediction of the proposed research.

2. Q Square (Q²)

The research model will be better or more fitting with the data if the Q Square is higher. Q Square can be measured by the formula Q Square = $1 - [(1 - R1) \times (1 - R2)]$. If the result of Q Square > 0 it can be concluded that the model shows predictive relevance, whereas if Q Square < 0 it can be concluded that the model does not show predictive relevance (Joseph F Hair, 2014).

Hypothesis Testing

Hypothesis testing is conducted by comparing the path coefficient and outer loading between T Statistics and T-table value using the significance level of 5% or 1.96 (Hadikusuma & Jaolis, 2019). If the T Statistics is <T-table then it will be deemed insignificant, but if the T Statistics value > T-table it will be deemed significant.

Respondent Description

Statement	Mean	Std. Deviation
Y2.1 I am very likely to purchase this product through	6.1100	.82749
online application.		
Y2.2 I will purchase this product through online the	5.7900	1.29720
next time I need it.		
Y2.3 I will definitely shop online.	5.7900	1.28153
Total	5.89	1.13358
Attitude Towards Use Variable Description		
Statement	Mean	Std. Deviation
Y1.1 I enjoy downloading online application.	6.2200	.78599
Y1.2 I enjoy using online application.	6.1700	.79207
Y1.3 Using online application is beneficial.	5.7100	1.20851
Y1.4 Online application is very valuable for me.	5.5600	1.32054
Y1.5 Overall, my attitude towards online usage is	5.6800	1.32482
favorable.		
Total	5.86	1.086386
Perceived Usefulness Variable Description		
Statement	Mean	Std. Deviation
X1.1 The use of online application for online shopping	6.1500	.83333

	makes shopping easier.		
X1.2	The use of online application for online shopping	5.8500	1.08595
	is useful for my shopping activities.		
X1.3	The use of online application for online shopping helps me shop faster.	5.9100	1.12900
X1.4	The use of online application for online shopping	5.9300	1.01757
	helps me shop more efficiently.		
Total		6.05	1.01646
Perceive	ed Ease of Use Variable Description		
	Statement	Mean	Std. Deviation
X2.1	I can easily learn online application.	6.1300	.93911
X2.2	I don't need extra effort in using online application.	6.2000	.80403
X2.3	I can easily use online application.	5.6200	1.07101
X2.4	I can easily follow instruction in online application.	6.0000	.79137
Total		5.98	0.90138
Social In	nfluence Variable Description		
	Statement	Mean	Std. Deviation
X3.1	There are many online application sellers.	6.3200	.83943
X3.2	There are many online application users.	6.1700	.80472
X3.3	There are many online application users around	6.1100	.85156
	me.		
X3.4	People with the same interest as me have positive	6.1000	.78496
	attitude towards online application.		
X3.5	People important for me have positive attitude	6.2100	.90224
	towards online application.		
X3.6	Many people have positive attitude towards online	6.0700	1.09411
Total	application.	6.16	0.87959
	Ivones Verieble Description	0.10	0.87939
Peer Ini	luence Variable Description		C(ID III
374.1	Statement	Mean	Std. Deviation
X4.1	I learnt a lot about online application from my friends.	6.3800	.77564
X4.2	My friends often discuss online application with me.	6.3700	.77401
X4.3	My Friends Often Recommend online referral for	6.3400	.84351
	me		
X4.4	My friends often shop using online application.	6.5000	.74536
X4.5	My friends often share experience about using	6.4500	.70173
X4.6	Iline application with me.	6 2000	60747
A4.0	My friends often share knowledge about online application with me.	6.2800	.69747
Total		6.36	0.75628
-			

Source: (processed respondent data, 2021)

PLS Analysis

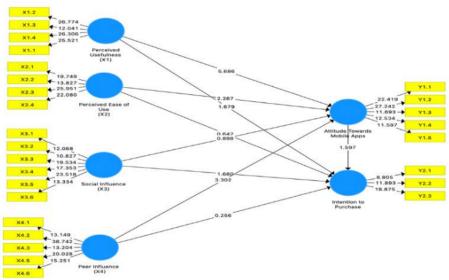


Figure 2 Final Bootsrap Algorithm Test Result Source; Author's Processing, 2021

Outer Model Evaluation
Initial Validity Convergent
Table 2 Outer Loading Value and Initial AVE

Variable	Indicator	AVE
Perceived usefulness	X1.1	0.687
	X1.2	
	X1.3	
	13 4	
Perceived ease of use	X2.1	<mark>0</mark> .709
	X2.2	
	X2.3	
	X2.4	
Social influence	X3.1	0.638
	X3.2	
	X.3.3	
	X3.4	
	X3.5	
	X3.6	
Peer influence	X4.1	0.675
	X4.2	
	X4.3	
	X4.4	
	X4.5	
	X4.6	
Attitude towards to use	Y1.1	0.628
	Y1.2	
	Y1.3	

	Y1.4	
	Y1.5	
Intention to purchase	Y2.1	0.598
	Y2.2	
	Y3.3	

Source: (processed respondents data, 2021)



Based on Table 3, the result of data processing using Partial Least Square (PLS) shows that the outer loading value > 0.7, except the indicator item in the Peer Influence variable, which is X4.4 with outer loading value < 0.7 of 0.68. Indicator variables with outer loading > 0.7 indicate high level of validity and vice versa, therefore they fulfill the convergent validity. Thus, peer influence indicator variable, which is X4.4, need to be eliminated or removed from the model.

2. Final Convergent Validity

When conducting the convergent validity measurement, one thing that needs to be paid attention to is the value of each other loading. The indicator can be deemed as fulfilling the convergent validity when the outer loading value > 0.7 and the Average Variance Extracted (AVE) value > 0.5 (Sarstedt & Christian M. Ringle, 2017) and what was obtained from the outer model evaluation result:

Table 3 Final Outer Loading Value and AVE

Variabel	Indikator	AVE
Perceived usefulness	X1.1	0.687
	X1.2	
	X1.3	
	13.4	
Perceived ease of use	X2.1	<mark>0</mark> .709
	X2.2	
	X2.3	
	X2.4	
Social influence	X3.1	0.638
	X3.2	
	X.3.3	
	X3.4	
	X3.5	
	X3.6	
Peer influence	X4.1	0.675
	X4.2	
	X4.3	
	X4.5	
	X4.6	
Attitude towards to use	Y1.1	0.628
	Y1.2	
	Y1.3	
	Y1.4	
	Y1.5	
Intention to purchase	Y2.1	0.598
	Y2.2	
	Y3.3	

Table 3 shows that the outer loading values of each indicator variables above is > 0.7. Average Variance Extracted (AVE) of each variable also show values of > 0.5. Based on the data above, it can be concluded that the indicators used in this research have fulfilled the convergent validity and can conceptually measure the variable being observed.

3. Discriminant Validity

When conducting discriminant validity measurement, one thing that needs to be paid attention to is the cross loading value. Indicator used can be deemed to fulfill discriminant validity if it has the highest value in each indicator in the variable. Below is the table of cross loading values in the research:

Table 4 Coss Loading Value

Indicator	Perceived	Perceived	Social	Peer	Attitude	Intention
	usefulness	ease of use	influence	influence	towards to use	to
2						purchase
X1.1	0.871	0.558	0.621	0.509	0.750	0.551
X1.2	0.845	0.437	0.572	0.505	0.734	0.606
X1.3	0.758	0.435	0.542	0.522	0.611	0.480
21.4	0.838	0.522	0.601	0.468	0.667	0.623
X2.1	0.474	0.836	0.614	0.323	0.561	0.393
X2.2	0.425	0.771	0.567	0.256	0.447	0.297
X2.3	0.523	0.889	0.669	0.371	0.552	0.470
X2.4	0.552	0.866	0.696	0.420	0.586	0.441
X3.1	0.607	0.563	0.760	0.407	0.543	0.468
X3.2	0.546	0.619	0.769	0.262	0.462	0.443
X.3.3	0.573	0.665	0.822	0.347	0.518	0.481
X3.4	0.535	0.607	0.801	0.323	0.525	0.481
X3.5	0.526	0.604	0.851	0.451	0.482	0.489
X3.6	0.586	0.579	0.785	0.377	0.499	0.541
X4.1	0.367	0.262	0.338	0.748	0.520	0.374
X4.2	0.570	0.278	0.367	0.888	0.648	0.416
X4.3	0.608	0.554	0.557	0.726	0.600	0.424
X4.5	0.442	0.262	0.261	0.881	0.506	0.298
24.6	0.430	0.301	0.290	0.851	0.491	0.308
Y1.1	0.679	0.460	0.479	0.668	0.824	0.494
Y1.2	0.764	0.564	0.549	0.520	0.868	0.609
Y1.3	0.630	0.549	0.486	0.423	0.753	0.494
Y1.4	0.541	0.393	0.386	0.577	0.745	0.505
21.5	0.677	0.569	0.600	0.531	0.765	0.496
Y2.1	0.516	0.437	0.527	0.380	0.445	0.750
Y2.2	0.484	0.352	0.406	0.371	0.490	0.751
Y2.3	0.581	0.337	0.476	0.309	0.584	0.818

Source: (processed respondents data, 2021)

Table 4 shows that the result of each indicator that measure the variable in this research have fulfilled the discriminant validity since they have highest outer loading values. Below is the table of result of discriminant validity testing:

Table 5 Fornell-Larcker Table

Variable	AVE	Attitude Towards To use		Perceived Usefulness	
Attitude Towards	0.628	0.793			
To use					

Intention to	0.598	0.658	0.774				
Purchase							
Peer Influence	0.675	0.685	0.452	0.822			
Perceived Ease of	0.709	0.642	0.482	0.413	0.842		
Use							
Perceived	0.687	0.835	0.684	0.602	0.590	0.829	
Usefulness							
Social Influence	0.638	0.634	0.607	0.454	0.759	0.705	0.799

Source: (processed respondents data, 2021)

Based on table 5, it is shown that the Fornell-Larcker root values of each variables are suitable.

4. Composite Reliability

Table 6 Combach's Alpha and Composite Reliability Value

Variable	Crombach's Alpha	Composite Reliability
Perceived usefulness	0.848	0.898
Perceived ease of use	0.863	0.907
Social influence	0.886	0.914
Peer influence	0.878	0.912
Attitude towards to use	0.851	0.894
Intention to purchase	0.665	0.817

Source: (processed respondents data, 2021)

Based on Table 6, the combach's alpha values of each variables is > 0.6, whereby *combach's alpha* of 0.6 is generally accepted, thus the reliability values can be accepted (Ursachi et al., 2015). In this research, each veriables show composite reliability values of > 0.7, therefore it can be inferred that each variables in this research is reliable.

5. Structural (Inner) Model Evaluation

R Square (R²) Value

When conducting the structural (inner) model evaluation, the first stage that is conducted is to determine the R Square (R^2) value. Below is the R Square (R^2) value obtained through data processing using SmartPLS (Partial Least Square) 3.0 software:

Table 7 R Square Value

Variable	R Square Value
Attitude towards to use	0.781
Intention to purchase	0.522

Source: (processed respondents data, 2021)

The result of R Square (R²) value on Attitude towards to use is 0.781, which means that Perceived usefulness, Perceived ease of use, Social influence, Peer influence have influence of 78.1% on online purchases in KKN Café, whereas the variables not explained in this study account for 21.9% of impact on Attitude towards to use. R Square (R²) value on Intention to purchase is 0.522, which imply that Perceived usefulness, Perceived ease of use, Social influence, Peer influence, and Attitude towards to use have impact of 52.2% on KKN Café online purchase, whereas the variables not explained in this study account for 47.8% of impact on Intention To Purchase.

6. Q Square Value(Q²)

Q Square can asses the accuracy of a prediction. If the Q Square (Q^2) calculation > 0, it can be concluded that the model shows predictive relevance, but if the Q Square calculation < 0, it

can be inferred that the model does not show predictive relevance (Joseph F Hair, 2014). Below 11 the Q Square (Q²) evaluation result:

```
Q Square = 1 - [(1 - R1) \times (1 - R2)]

Q Square = 1 - [(1 - 0.781) \times (1 - 0.522)

Q Square = 1 - [(0.219) \times (0.478)]

Q Square = 1 - [0.104]

Q Square = 0.896
```

Based on the calculation above, the Q Square result obtained is 0.896, it can be inferred that with this value, it can predict 89.6% of Attitude towards to use and Intention To Purchase for online purchases in KKN Café .

Hypothesis Testing

Hypothesis testing is conducted using structural (inner) model result using SmartPLS (Partial Least Square) 3.0 software. If the t-statistics > 1.96, then the research hypothesis can be accepted with the significance level p-value < 0.05 or (5%) (Hadikusuma & Jaolis, 2019). Below is the result of hypothesis testing in this research:

Table 8 Path Coefficients Results

o i atii Coemcients Results	5				
Hypothesis	Original Sample (O)	Sample Mean (M)	Standard Deviation (STDEV)	T Statistics (IO/STDEVI)	P Value
Perceived usefulness (X1) ->	0.595	0.595	0.103	5.805	0.000
Attitude towards to use (Y1)					
Perceived ease of use (X2)	0.260	0.247	0.121	2.145	0.032
-> Attitude towards to use					
(Y1)					
Social influence (X3) ->	-0.104	-0.094	0.113	0.926	0.355
Attitude towards to use (Y1)					
Peer influence (X4) ->	0.267	0.274	0.084	3.176	0.002
Attitude towards to use (Y1)					
Attitude towards to use (Y1)	0.311	0.331	0.175	1.775	0.076
-> Intention to purchase (Y2)					
Perceived usefulness (X1) ->	0.295	0.293	0.159	1.867	0.063
Intention to purchase (Y2)					
Perceived ease of use (X2) ->	-0.101	-0.100	0.149	0.677	0.498
Intention to purchase (Y2)					
Social influence (X3) ->	0.292	0.284	0.164	1.781	0.076
Intention to purchase (Y2)					
Peer influence (X4) ->	-0.029	-0.045	0.115	0.256	0.798
Intention to purchase (Y2)					
	I	1	I		I

Source: (processed respondents data, 2021)

Analysis and Discussion

The coefficient value of the effect of Perceived Usefulness on Attitude towards to use is 0.595 and it can be interpreted as Perceived Usefulness having positive relationship with Attitude towards to use. The t-statistics value it is equal 5 5.805, where it can be concluded that the value of t-statistics> 1.96. Based on these results, it can be concluded that the **first hypothesis is accepted**; that is, Perceived Usefulness has a significant effect on Attitude towards to use in

online shopping at KKN Café in Sidoarjo and Surabaya. This is supported by research conducted by (Li et al., 2017) that stated that Perceived Usefulness shows positive effect on Attitude towards to use.

H1: Perceived Usefulness has impact on Attitude towards to use in online market place.

The coefficient value of the impact of Perceived Ease of Use on Attitude towards to use is 0.260 and it can be interpreted as Perceived Usefulness having positive relationship with Attitude towards to use. The t-statistics value it is equal 2.145, where it can be concluded that the value of t-statistics> 1.96. Based on this result, it can be concluded that **the second hypothesis is accepted**, since Perceived Ease of Use significantly impact Attitude towards to use in shopping online in KKN Café in Sidoarjo and Surabaya. Research conducted by (Muñoz-Leiva et al., 2017) also stated that Perceived Ease of Use has positive impact on Attitude of acceptance for mobile banking users. (Vahdat et al., 2020) also supported the same statement in their study.

H2: Perceived Ease Of Use has impact on Attitude towards to use in online market place.

The coefficient value of the impact of Social Influence on Attitude towards to use is -0.104 and it can be interpreted as Social Influence having negative relationship with Attitude towards to use. Meanwhile, the t-statistics value is 0.926, so it can be concluded that the t-statistics value is < 1.96. Based on dese results, it can be concluded that the **third hypothesis is rejected** because Social Influence has no significant effect on Attitude towards to use in online shopping at KKN Café in Sidoarjo and Surabaya. Research conducted by (Hadikusuma & Jaolis, 2019) also stated the same; that is, Social Influence has no impact on Attitude towards using in the context of said research, which is mobile payment.

H3: Social Influence has impact on Attitude towards to use in online market place.

The coefficient value of the impact of Peer Influence on Attitude towards to use is 0.267, thus it can be interpreted as Peer Influence having positive relationship with Attitude towards to use. The statistics value is 3.176, therefore it can be concluded that the t-statistics value > 1.96 and thus it can be concluded that the **fourth hypothesis is accepted**, since Peer Influence has significant impact on Attitude towards to use in shopping using online application in KKN Café in Sidoarjo and Surabaya.

H4: Peer Influence has impact on Attitude towards to use in online market place.

The coefficient value of the impact of Attitude towards to use on Intention to Purchase is 0.311 thus it can be interpreted as Atotude towards to use having positive relationship with Intention to Purchase. Whereas from the t-statistics value of 1.775, it can be concluded that t-statistics < 1.96. Based on this result, it can be concluded that the fifth hypothesis is rejected, since Attitude towards to use has no significant impact on Intention to Purchase use in online shopping at KKN Café in Sidoarjo and Surabaya. Research conducted by (Vahdat et al., 2020) stated that Peer Influence has no impact on Attitude in using shopping application.

H5: Attitude towards to has impact on Intention To Purchase in online market place.

The coefficient value of the impact of Perceived Usefulness on Intention to Purchase is 0.295 thus it can be interpreted as Perceived Usefulness not having positive relationship with Intention to Purchase. Whereas from the t-statistics value of 1.867, it can be concluded that t-statistics < 1.96. Based on this result, it can be concluded that the sixth hypothesis is rejected, since Perceived Usefulness has no significant impact on Intention to Purchase use in online shopping at KKN Café in Sidoarjo and Surabaya. This is supported by (Hsu & Lin, 2016) that stated that there is no significant relationship between Attitude towards mobile app use with Intention To Purchase.

H6: Perceived Usefulness has impact on Intention To Purchase with mediation of Attitude towards to use in online market place.

The coefficient value of the impact of Perceived Ease of Use on Intention to Purchase is -0. thus it can be interpreted as Perceived Ease of Use not having positive relationship with Intention to Purchase. Whereas from the t-statistics value of 0.677, it can be concluded that t-statistics value of 0.677, it can be concluded that t-statistics value of 0.677, it can be concluded that the seventh hypothesis is rejected since Perceived Ease of Use has no significant impact on Intention to Purchase in online shopping at KKN Café in Sidoarjo and Surabaya. This is supported by (Muñoz-Leiva et al., 2017) that stated that Perceived Usefulness has no impact on Intention to Use. Research by (Setiawan & Sugiharto, 2014) also stated that Perceived Usefulness has no impact on Intention to Use.

H7: Perceived Ease of Use has impact on Intention To Purchase with mediation of Attitude towards to use in online market place.

The coefficient value of the impact of Social Influence on Intention to Purchase is 0.292. thus it can be interpreted 50 Social Influence not having positive relationship with Intention to Purchase. Whereas from the t-statistics value of 1.781, it can be concluded that t-statistics < 1.96. Based on this result, it can be concluded that the **eigth hypothesis is rejected** since Social Influence has no significant impact on Intention to Purchase in online shopping at KKN Café in Sidoarjo and Surabaya. This is supported by (Rotib et al., 2021) that stated that Perceived Ease of Use has no impact on Intention to Use.

H8: Social Influence has impact on Intention To Purchase with mediation of Attitude to use in online market place.

The coefficient value of the impact of Peer Influence on Intention to Purchase is -0.029 thus it can be interpreted as Peer Influence not having positive relationship with Intention to Purchase. Whereas from the t-statistics value of 0.256, it can be concluded that t-statistics < 1.96. Based on this result, it can be concluded that the **ninth hypothesis is rejected** since Peer Influence has no significant impact on Intention to Purchase in online shopping at KKN Café in Sidoarjo and Surabaya. This is supported by (Jeng & Tzeng, 2012) that stated that Social Influence will never impact Intention to Use.

H9: Peer Influence has impact on Intention To Purchase with mediation of Attitude towards to use in online market place.

Managerial Implication

- 1. This research can help companies and other researchers in find out more about the relationship between TAM Factors and Social Factors on Attitude towards to use and Intention To Purchase of customers in shopping using online applications.
- 2. After reading this research, companies and other researchers can find out the factors in TAM Factors and Social Factors that can affect Artitude and Intention To Purchase.

 According to the results of this study, usability and ease of use, and Peer Influence are factors that affect Attitude towards mobile app use.
- 3. After knowing that TAM Factors and Social Factors have no effect on Intention To Purchase, what needs to be done as a suggestion is to strengthen the products or services offered by KKN Café. Perceived Usefulness has the greatest impact on Attitude, so companies need to pay great attention to the ease of use of the application, especially for novice users and regular users of the application.
- 4. Online business managers can observe that the characteristers of Perceived Usefulness, Perceived Ease of Use, and Peer Influence are able to create positive Attitude Towards to

Use, but the characteristics of Perceived sefulness, Perceived Ease of Use, Peer Influence and Attitude Towards Mobile App Use need to be improved in order to be able to create shopping intentions.

5. Based on the findings in this study, it was found that things related to TAM Factors have higher values than those related to Social Factors. This can be a suggestion for KKN Café managers to strengthen the isability and convenience of the application for implication towards Attitude towards to use and Intention To Purchase.

Conclusion and Suggestion

The conclusion of this research shows that:

- 1. Perceived Usefulness has impact on Attitude towards to use and has the highest impact on TAM Factors. Thus, the first hypothesis (H1) is accepted.
- 2. Perceived Ease of Use has impact on Attitude towards to use. Thus, the second hypothesis (H2) is accepted.
- 3. Dalam Social Factors, Social Influence has no impact on Attitude towards to use. Thus, the third hypothesis (H3) is rejected.
- 4. Peer Influence has impact on Attitude towards to app use. Thus, the fourth hypothesis (H4) is accepted.
- 5. Attitude towards to use has no impact on Intention To Purchase. Thus, the fifth hypothesis (H5) is rejected.
- 6. In TAM Factors, Perceived Usefulness and Perceived Ease of Use with mediation of Attitude towards to use has no impact on Intention To Purchase. Thus, the sixth hypothesis (H6) and seventh hypothesis (H7) are rejected.
- 7. In Social Factors, Social Influence with mediation of Attitude towards to use has no impact on Intention To Purchase. Thus, it can be concluded that the eight hypothesis (H8) is rejected.
- 8. Lastly, in Social Factors is Peer Influence with mediation of Attitude towards to use has no impact on Intention To Purchase. Thus, the ninth hypothesis (H9) is rejected.

5.2 Suggestion

Based on the results of this research, several suggestions are proposed as follows:

1. For manager of KKN Café:

M of KK Café is recommended to strengthen the usability and convenience because the variables Perceived Usefulness and Perceived Ease of Use have significant influence on Attitude towards to use. In addition, it is important for business managers a create the best impression for each individual because Peer Influence variable has a significant effect on Attitude towards to use, whereby the influence of peers can determine the attitude of the individual. Online business managers in particular must optimize the use of online applications to promote and increase product sales.

- 2. For further research:
 - a. For future researchers who will conduct similar research, it is necessary to conduct further research on several factors other than the variables in this research (Perceived Usefulness, Perceived Ease of Use, Social Influence, and Peer Influence) that have impact on Intention To Purchase through Attitude towards mobile app use.
 - b. Future researchers is expected to be able to examine the scope of a population that is different from and wider than the research population in this study.

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